In the Specification:

Please replace the paragraph beginning on page 17 line 31 with the following amended paragraph:

After passing on the packet, the receiver first checks to determine whether any of the receive queues in buffer 25, for any of the VLs served by port 24, currently occupies any part of its assigned static area in the buffer. (This will be the case if FREE_CRED<MAX_CRED for any of the lanes.) If this is not the case, it means that all of the VLs currently have their full allocation of static buffer space available, and the credit used to hold the current packet in buffer 25 must have been taken from the spare (dynamic) portion of the buffer. Now the credit is returned to the shared pool, by decreasing S[[H]]PARE[[D]]_CRED for this lane n by an amount equal to X, and increasing GLOBAL_S[[H]]PARE[[D]]_CRED by the same amount.